



**BOARD OF PARK COMMISSIONERS
TUESDAY, DECEMBER 17, 2024 - 6:00 P.M.
REGULAR BOARD MEETING**

AGENDA

- I. CALL THE MEETING TO ORDER
- II. PLEDGE OF ALLEGIANCE
- III. ROLL CALL
- IV. APPROVAL OF REMOTE PARTICIPATION, IF REQUESTED
- V. COMMENTS FROM CITIZENS
- VI. CONSENT AGENDA APPROVAL
- VII. APPROVAL OF MINUTES
 - *A. Minutes of the Regular Board Meeting of November 19, 2024
- *VIII. BILLS PAYABLE FOR THE MONTH OF NOVEMBER/DECEMBER 2024
- IX. TREASURER'S ACTION ITEMS
- *X. TREASURER'S REPORT
 - A. Six Month Financial Report
- XI. ATTORNEY'S REPORT – NO REPORT
- XII. STAFF ACTION ITEMS
 - A. 2024 Pool Report and 2025 Pool Fees Approval
 - B. Approval of the Onöndowa'ga Playground Equipment Purchase
 - C. Approval of the Maine-Niles Association of Special Recreation Articles of Agreement
 - D. Review Status of 2024-2025 District Goals
- *XIII. STAFF REPORTS
 - A. Parks Division Report
 - B. Recreation Division Report
 - C. Facilities Division Report
 - D. Marketing and Sponsorship Report
 - E. Information Technology
 - F. Staff and Community Committee Reports

- XIV. PRESIDENT'S REPORT
 - A. Regular Board Meeting – Tuesday, January 21, 2025 – 6 p.m.
 - B. Commissioner Comments
 - C. Director Comments
- XV. OLD BUSINESS
- XVI. NEW BUSINESS
- XVII. EXECUTIVE SESSION
 - A. Executive Session pursuant to Section 2(c)(11) of the Open Meetings Act to discuss pending litigation.
- XVIII. ACTION TO BE TAKEN FROM EXECUTIVE SESSION
- XIX. ADJOURNMENT

*Consent Agenda

Vision Statement

The Skokie Park District envisions a community where all of its residents enjoy a high quality of life through leisure time pursuits, beautiful open spaces, and first rate facilities.

Mission Statement

The Skokie Park District will realize its vision through teamwork, community partnerships, sound fiscal management, and creativity in every area of its operation.

Core Values

The Skokie Park District will fulfill its mission through:

- Commitment• Integrity• Innovation• Service •Openness•Environmental Stewardship •Inclusiveness